

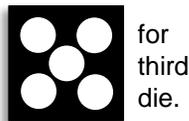
# PRIMARY ☆ DICE



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## ⊗ STAFF

Start with one die. Mark ⊗ on ...



- ⊗ ⊗ ⊗ 3 Votes
- ⊗ ⊗ 2 Votes
- \$\$ 2 Funds
- \$\$\$ 3 Funds
- \$+⊗ Both
- \$/⊗ Choice

## \$ CAMPAIGN

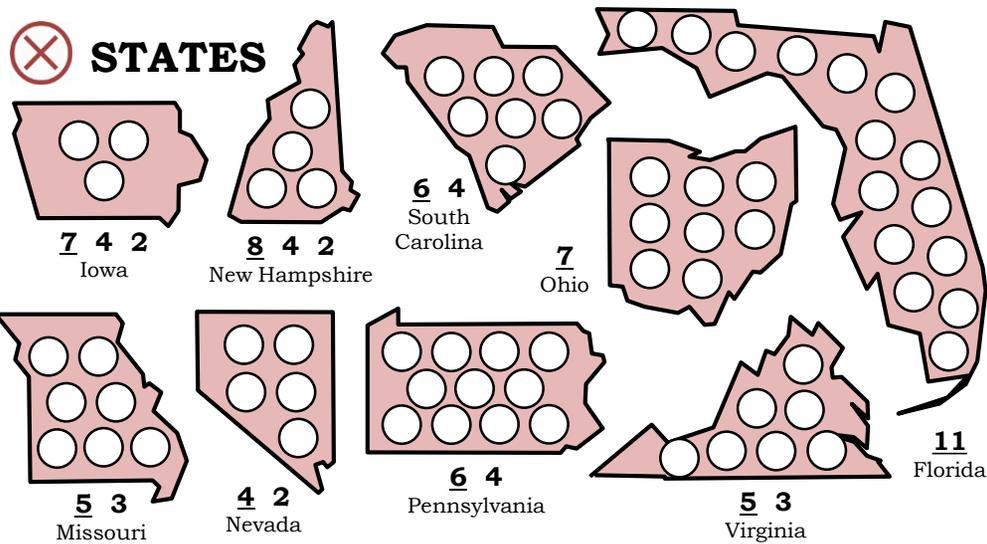
- \$1 Radio Ad +1 ⊗ in 3 states
- \$2 Organizer *Second Re-roll*
- \$3 Television Ad +2 ⊗ in 3 states
- \$5 Debate Win +2 ⊗ in 5 states
- \$6 Finance Chair \$ rolls +1
- \$7 Spokesperson ⊗ rolls +1
- \$8 Manager +2 ⊗ *every turn*

## ISSUES

Select up to two issues. Each costs \$5 and gets +3 ⊗ in listed states.

- \$5 Pro Life IA OH PA
- \$5 Immigration FL NV VA
- \$5 Low Tax NH OH MO
- \$5 Defense SC FL PA

## ⊗ STATES



### DELEGATE SUM

### TURN SEQUENCE

1. Roll dice (one reroll).
2. Collect \$ funds.
3. Spend \$ (and save unspent) funds.
4. Vote ⊗ in states and/or staff (dice).

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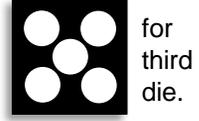
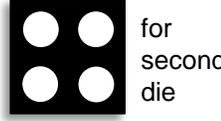
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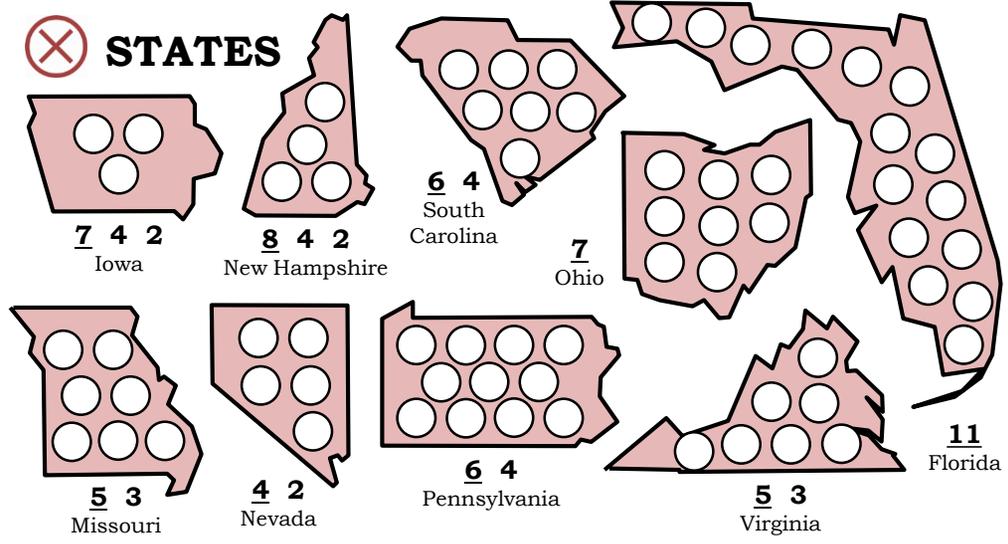
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# RULES PRIMARY DICE

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During a presidential primary, players are candidates competing to win the most delegates in a series of state elections.

**Pieces: one blank sheet per player, three dice, and 50 chips.**

Each player **starts** with a blank score sheet and one die. Place all chips (which represent \$) in a "donor" pile between all players. A turn involves rolling your dice and marking your sheet in the following sequence:

- 1. Roll your dice.** A roll earns two kinds of resources: votes (X) or funds (\$). For example, a roll of 5 earns 2 votes. You can reroll any or all dice once. Note, you begin with one die on the first turn, and can add two more dice by checking off the STAFF circles.
- 2. Collect \$ funds** if any of your rolled dice are 4, 3, or 2 then you earn \$ chips from the donor pile. A roll of 1 gives you the option to select a \$ or an X. There is no limit to the amount of funds you can save in your hand between turns.
- 3. Spend \$ funds.** You can spend any or all \$ funds on CAMPAIGN or ISSUES (*each item can be checked only once*). Return the spent funds to the center pile.
- 4. Mark off your votes** by placing an X in circles under STAFF & STATES. Underneath each state are the numbers of delegates for 1<sup>st</sup>, 2<sup>nd</sup>, and sometimes 3<sup>rd</sup> place.

2-6 players  
20 minutes  
Age 8+

The first player to mark all circles in a state wins the *first* number of delegates listed and a bonus: two \$ chips. All other players must strike a line through that number (see example game). OH and FL are winner-takes-all, meaning that only the first person to mark off the circles earns its delegates. If you mark off some but not all circles in a state, then your opponent completes the state on her sheet during her turn, she gets the delegates. You can potentially get 2<sup>nd</sup> place in most states, unless another opponent beats you to it.

You can mark off circles in the Staff section to earn additional dice – the first is earned with 4 X marks.

The **game ends** after 1<sup>st</sup> place in the last state is won. Once the final state is won, all players get one more turn. Then simply count up your delegate totals to determine who got the most: they win and are the nominee!

		3 Votes
		2 Votes
		2 Funds
		3 Funds
		Both
		Choice

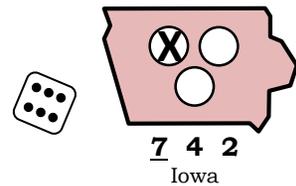


## Example Game

**1.** The first player rolls her die, which is a 2. She rerolls it, getting a 5. This yields two votes. She uses her votes to check off 2 of 4 spaces in the second STAFF die.



**2.** On turn two, she and rolls a 1. Rerolling the 1, she gets a 6. She checks off the final 2 spots to earn a second die for all future hands, and checks off one space on Iowa (IA).



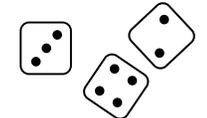
**5.** After checking off the third STAFF die on turn 4, she begins with three dice on turn 5. She rolls a 1, 2, 1 and rerolls all three dice, netting a 4, 5, 1. She chooses to take the 1 as a X. She puts her three votes in MO and uses \$7 of saved funds to pay for a Spokesperson which will give her an extra X for future vote dice.



**6.** Now she rolls a 6, 5, 4. That's a lot of votes, and +1 each because of the Spokesperson. She marks all seven votes in South Carolina (SC) which wins the state, so she circles the "6" on her sheet and collects two bonus chips. Other players cross off the "6" on their sheets.



**8.** Later she rolls a 2, 3, 5. With \$3, she decides to buy the television ad, placing 2 votes each in OH, FL, and MO. She saves the remaining \$.



**14.** By turn 14, the game is drawing to an end. Our player has secured first place in South Carolina (6), Florida (11), and Pennsylvania (6) plus second in Iowa (4) Missouri (3) yielding 30 delegates. The game ends when another player wins first place in Virginia. Every player gets one more roll ... Our player finishes 2<sup>nd</sup> place in NV for 2 more delegates. With 32 total, she wins!

